Elden Ring: Deluxe Edition SKiDROW CODEX [+ DLC] Download

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A fantasy action role-playing game developed by Gravity Corporation and Studio Ghibli, produced by Square Enix and collaborated with Ghibli Museum, includes a story about a young hero who belongs to the noble house of Elden in the Lands Between. Summon weapons and allies and progress to "New Game+", which allows you to start a new game and continue it after you beat the previous one with the help of items that you obtain from various places. Interact with characters in a vast world and engage in turn-based battles with realtime over-the-top graphics! Discover a grand story that weaves together a mythos of the Tales Between. Come and experience the charm of the worlds of the Tales Between! FEATURES CHARACTERISTICS: ● One-part demon possession system by which a sword changes its form and class with every weapon. ● Over 100 pieces of equipment, most of which have a large number of subclasses and different appearances depending on the class. ● Skills and Affinities that determine what bonuses a weapon or armor grants you. ● Seven classes into which you can assign skills and attributes: Soldier - melee class Archer - ranged class Ranger - melee class with high mobility. Thief - medium range class Magic-user - magic user Sorcerer - support class Warrior - melee class with a strong attack. ● You can freely change your weapon and armor, and make your own

combinations. Each player has a set of equipment that he or she is able to use. ● Classic and original characters can be mixed. You can develop the character by choosing between simple and complex skills. ● Characters and dungeons obtained by defeating monsters have added flavor when you equip them to your character, such as a skull or a crude helmet. ● The order of dungeons is affected by your performance. ● Depending on your actions and responses to other players, the fate of other players' characters in the game can be affected. ● Navigation in huge worlds is simple and intuitive. ● Your character will talk to various characters, and you can also converse with them using text and icons. ● You can invite players to party, and either share the amount of experience and items you get, or fight together in party. ENV

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Features Key:

5 Classes at Creation
18 Level Quests for each Class
Over 30 Companions
Control your Character's Dexterity, Strength, and Magic
Elden Towers
Distinctively Flamboyant Graphics
Hybrid Character Progression/Class Switching System
An Exploration Adventure with Open Field Maps and Dungeon Maps
Share the Excitement by Connecting Players Online

NEWS: The March edition of Famitsu-JP (published on March 7, 2017) showed a new side of the Elden Ring with a big article on the game!

Programmer is Kenichi Tokuda (GAMers 2855,Pegasus Tokuda).

Artist is Michiyuki Furuya (GAMers 2856, New Fantasy Fairies).

Character Designer and Illustrator is Risto A. Okkonen (GAMers 2839, Pepe's Somebunny's Land).

Composer is Yasuhiko Suzuki (GAMers 2837, Golden Sun and Apollo Justice)

CG Director is Tomoyuki Hori (GAMers 2841, D.C. III Breakthrough).

Music is Michiaki AOOTANI, Sunti (AOOTANI).

Regular PlayStation 4 game is due out on July 28, 2017 in Japan. Planed price is 4,184 yen. Region-free.

Watch the Elden Ring official trailer below!